

## SPRINGS Girls and Boys

Age:	Springs skater is the skater born in 2011-2012, and 2013-2014.	
Free Skating:	<ol style="list-style-type: none"> <li>1. Maximum four (4) jump elements: <ul style="list-style-type: none"> <li>– one (1) jump must be an Axel-type jump;</li> <li>– no 2A, 2F, 2Lz and triple jumps are allowed;</li> <li>– maximum two (2) different double jumps are allowed and they cannot be done more than twice;</li> <li>– maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence;</li> <li>– a jump combination can contain only two (2) jumps.</li> </ul> </li> <li>2. Maximum two (2) spins of different nature (abbreviation), each of them must be minimum of five (5) revolutions.</li> <li>3. <b><u>One (1) choreo sequence.</u></b></li> </ol>	
Duration:	2:30 min. +/- 10 sec.	
Level explanation:	In all elements which are subject to Levels, only features up to <b>Level 1</b> will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.	
Components:	The Program Components are judged in Composition, Presentation, Skating Skills. The multiplying factor for the Program Components is: <b><u>1.50</u></b>	
Additional information:	<ol style="list-style-type: none"> <li>1. No jump with the same name may be done more than twice.</li> <li>2. A jump sequence consists of 2 (two) jumps, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.</li> <li>3. Choreo Sequence consists of <b>at least two different movements</b> like spirals, arabesques, spread eagles, Ina Bauers, hydroblading, etc. Steps and turns may be used to link the two or more different movements together.</li> <li>4. There will be no bonus for difficult elements in the second half of the program.</li> <li>5. The Competitors in each category may be younger (but not older) than the age shown.</li> </ol>	
Deductions:	<ol style="list-style-type: none"> <li>1. Time violation for every 5 sec. in lack or excess</li> <li>2. Fall for every fall</li> <li>3. <b><u>Part of the costume/decoration falls on the ice</u></b></li> <li>4. <b><u>Costume/prop violation</u></b></li> <li>5. <b><u>Late start</u></b></li> <li>6. Interruption: <ol style="list-style-type: none"> <li>7. more than 10 sec. up to 20 sec.</li> <li>8. more than 20 sec. up to 30 sec.</li> <li>9. more than 30 sec. up to 40 sec.</li> <li>10. Interruption of the program with allowance of up to three (3) min. to resume from the point of interruption</li> </ol> </li> </ol>	<p>-0.5</p> <p>-0.5</p> <p><b><u>-0.5</u></b></p> <p><b><u>-0.5</u></b></p> <p><b><u>-0.5</u></b></p> <p>-0.5</p> <p>-1.0</p> <p>-1.5</p> <p>-2.5 per program</p>
Warm up:	Warm up time is 4 minutes. Warm-up groups can be maximum up to eight (8) skaters.	

## CHICKS AXEL Girls and Boys

Age:	Chicks Axel skater is the skater born in 2015 and 2016.	
Free Skating:	<ol style="list-style-type: none"> <li>1. Maximum four (4) jump elements: <ul style="list-style-type: none"> <li>– one (1) jump must be an Axel-type jump;</li> <li>– double jumps are not allowed;</li> <li>– maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence;</li> <li>– a jump combination can contain only two (2) jumps.</li> </ul> </li> <li>2. Maximum two (2) spins of different nature (abbreviation), each of them must be minimum of three (3) revolutions.</li> <li>3. <b><u>One (1) choreo sequence.</u></b></li> </ol>	
Duration:	2:00 min. +/- 10 sec.	
Level explanation:	In all elements which are subject to Levels, only features up to <b>Level 1</b> will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.	
Components:	The Program Components are judged in Composition, Presentation, Skating Skills. The multiplying factor for the Program Components is: 1.67	
Additional information:	<ol style="list-style-type: none"> <li>1. No jump with the same name may be done more than twice.</li> <li>2. A jump sequence consists of 2 (two) jumps, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.</li> <li>3. Choreo Sequence consists of <b>at least two different movements</b> like spirals, arabesques, spread eagles, Ina Bauers, hydroblading, etc. Steps and turns may be used to link the two or more different movements together.</li> <li>4. There will be no bonus for difficult elements in the second half of the program.</li> <li>5. The Competitors in each category may be younger (but not older) than the age shown.</li> </ol>	
Deductions:	<ol style="list-style-type: none"> <li>1. Time violation for every 5 sec. in lack or excess</li> <li>2. Fall for every fall</li> <li>3. <b><u>Part of the costume/decoration falls on the ice</u></b></li> <li>4. <b><u>Costume/prop violation</u></b></li> <li>5. <b><u>Late start</u></b></li> <li>6. Interruption: <ol style="list-style-type: none"> <li>7. more than 10 sec. up to 20 sec.</li> <li>8. more than 20 sec. up to 30 sec.</li> <li>9. more than 30 sec. up to 40 sec.</li> <li>10. Interruption of the program with allowance of up to three (3) min. to resume from the point of interruption</li> </ol> </li> </ol>	<p>-0.5</p> <p>-0.5</p> <p><b>-0.5</b></p> <p><b>-0.5</b></p> <p><b>-0.5</b></p> <p>-0.5</p> <p>-1.0</p> <p>-1.5</p> <p>-2.5 per program</p>
Warm up:	Warm up time is 4 minutes. Warm-up groups can be maximum up to eight (8) skaters.	

## CHICKS A Girls and Boys

Age:	Chicks A skater is the skater born in 2015 and 2016.																				
Free Skating:	<ol style="list-style-type: none"> <li>1. Maximum four (4) jump elements: <ul style="list-style-type: none"> <li>– one (1) jump must be an Axel-type jump;</li> <li>– maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence;</li> <li>– a jump combination can contain only two (2) jumps.</li> </ul> </li> <li>2. Maximum two (2) spins of different nature (abbreviation), each of them must be minimum of four (4) revolutions.</li> <li>3. <b><u>One (1) choreo sequence.</u></b></li> </ol>																				
Duration:	2:00 min. +/- 10 sec.																				
Level explanation:	In all elements which are subject to Levels, only features up to <b>Level 2</b> will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.																				
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Deductions:	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 80%;">1. Time violation for every 5 sec. in lack or excess</td> <td style="text-align: right;">-0.5</td> </tr> <tr> <td>2. Fall for every fall</td> <td style="text-align: right;">-0.5</td> </tr> <tr> <td>3. <b><u>Part of the costume/decoration falls on the ice</u></b></td> <td style="text-align: right;"><b>-0.5</b></td> </tr> <tr> <td>4. <b><u>Costume/prop violation</u></b></td> <td style="text-align: right;"><b>-0.5</b></td> </tr> <tr> <td>5. <b><u>Late start</u></b></td> <td style="text-align: right;"><b>-0.5</b></td> </tr> <tr> <td>6. Interruption:</td> <td></td> </tr> <tr> <td style="padding-left: 20px;">7. more than 10 sec. up to 20 sec.</td> <td style="text-align: right;">-0.5</td> </tr> <tr> <td style="padding-left: 20px;">8. more than 20 sec. up to 30 sec.</td> <td style="text-align: right;">-1.0</td> </tr> <tr> <td style="padding-left: 20px;">9. more than 30 sec. up to 40 sec.</td> <td style="text-align: right;">-1.5</td> </tr> <tr> <td style="padding-left: 20px;">10. Interruption of the program with allowance of up to three (3) min. to resume from the point of interruption</td> <td style="text-align: right;">-2.5 per program</td> </tr> </table>	1. Time violation for every 5 sec. in lack or excess	-0.5	2. Fall for every fall	-0.5	3. <b><u>Part of the costume/decoration falls on the ice</u></b>	<b>-0.5</b>	4. <b><u>Costume/prop violation</u></b>	<b>-0.5</b>	5. <b><u>Late start</u></b>	<b>-0.5</b>	6. Interruption:		7. more than 10 sec. up to 20 sec.	-0.5	8. more than 20 sec. up to 30 sec.	-1.0	9. more than 30 sec. up to 40 sec.	-1.5	10. Interruption of the program with allowance of up to three (3) min. to resume from the point of interruption	-2.5 per program
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Warm up:	<p>Warm up time is 4 minutes.</p> <p>Warm-up groups can be maximum up to eight (8) skaters.</p>																				

## CUBS A Girls and Boys

Age:	Cubs A skater is the skater born in 2013 and 2014.																				
Free Skating:	<ol style="list-style-type: none"> <li>1. Maximum four (4) jump elements: <ul style="list-style-type: none"> <li>– one (1) jump must be an Axel-type jump;</li> <li>– maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence;</li> <li>– a jump combination can contain only two (2) jumps.</li> </ul> </li> <li>2. Maximum two (2) spins of different nature (abbreviation), including: <ul style="list-style-type: none"> <li>– one (1) spin combination with one change of foot and at least one change of position (min. 3+3 revolutions). Flying entry is allowed;</li> <li>– other spin of free choice with minimum of 3 revolutions.</li> </ul> </li> <li>3. <b><u>One (1) choreo sequence.</u></b></li> </ol>																				
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